

**Bachelor of Computing (Business Artificial Intelligence Systems)
with Minor in Innovation & Design**

Cohort AY2026/2027

Course Requirements	Units
Common Curriculum	
BT1101 Introduction to Business Analytics ¹	4
CS1010A Programming Methodology ¹	4
GE: Critique and Expression ²	4
GE: Communities and Engagement ²	4
GE: Cultures and Connections ²	4
GE: Singapore Studies ²	4
IS1108 Digital and AI Ethics	4
Interdisciplinary Courses ³	8
Elective 1 for Minor ³ (double-counted as Cross-disciplinary Course)	4
Sub-total for Common Curriculum	40
Programme Requirements	
BT2102 Database Management and Visualisation	4
CS2030 Programming Methodology II	4
CS2040 Data Structures and Algorithms	4
IS2101 Business and Technical Communication	4
IS2108 Full-stack Software Engineering for AI Solutions I	4
IS2109 AI and Machine Learning Techniques I	4
IS3103 Information Systems Leadership and Communication	4
IS4108 AI Solutioning Capstone Project	8
MA1521 Calculus for Computing	4
MA1522 Linear Algebra for Computing	4
ST2334 Probability and Statistics	4
Programme electives	20
Industrial Experience Requirement ⁴	12
Sub-total for Programme Requirements	80
Unrestricted Electives	
CDE3301 Ideas to Proof-of-Concept (over 2 consecutive semesters) ³	12
Elective 2 for Minor ³	4
Other unrestricted electives	24
Sub-total for Unrestricted Electives	40
Total	160

NUS Innovation & Design Programme
College of Design and Engineering

Notes:

- ¹ Data Literacy and Digital Literacy pillars are satisfied by BT1101 and CS1010A, respectively.
- ² Students may read equivalent courses in NUS College (NUSC), University Town College Programme (UTCP), and Ridge View Residential Programme (RVRC).
- ³ Students in this Minor are highly recommended to read DTK1234 Design Thinking or EG1311 Design and Make as an Interdisciplinary Course if they are planning to read CDE2300 Product Design and Innovation or CDE2310 Fundamentals of Systems Design, respectively. DTK1234 should be read before CDE2300 and EG1311 before CDE2310.

Students should clear at least one elective course prior to CDE3301. Students in competition teams may enrol in CDE3301C Complex Systems Design: From Mission to Prototype in Semester 3 to Semester 4 (Year 2) or Semester 5 to Semester 6 (Year 3).

- ⁴ Students with GPA of 4.00 or higher may opt to replace Industry Experience Requirement with CP4101 B.Comp. Dissertation.

Sample study plan

(for students who may want to upgrade to a Second Major)

Semester 1	Units	Semester 2	Units
CS1010A Programming Methodology	4	BT1101 Introduction to Business Analytics	4
IS1108 Digital and AI Ethics	4	CS2030 Programming Methodology II	4
MA1521 Calculus for Computing	4	IS2101 Business and Technical Communication	4
GE	4	MA1522 Linear Algebra for Computing	4
Interdisciplinary Course 1 *	4	Elective 1 for Minor *	4
Sub-total	20	Sub-total	20

Semester 3	Units	Semester 4	Units
BT2102 Database Management and Visualisation	4	IS3103 Information Systems Leadership and Communication	4
CS2040 Data Structures and Algorithms	4	IS2109 AI and Machine Learning Techniques I	4
IS2108 Full-stack Software Engineering for AI Solutions I	4	GE	4
ST2334 Probability and Statistics	4	GE	4
Elective 2 for Minor	4	CDE3301 Ideas to Proof-of-Concept	6
Sub-total	20	Sub-total	22

Semester 5	Units	Semester 6	Units
CDE3301 Ideas to Proof-of-Concept	6	IS4010 Industry Internship Programme or CP3880 Advanced Technology Attachment Programme ^	12
Interdisciplinary Course 2	4		
Programme Elective 1	4		
Programme Elective 2	4		
GE	4		
Sub-total	22	Sub-total	12

Semester 7	Units	Semester 8	Units
IS4108 AI Solutioning Capstone Project	8	Programme Elective 4	4
Programme Elective 3	4	Programme Elective 5	4
UE	4	UE	4
UE	4	UE	4
UE	4	UE	4
Sub-total	24	Sub-total	20

* Students are highly recommended to read DTK1234 Design Thinking or EG1311 Design and Make as an Interdisciplinary Course if they are planning to read CDE2300 Product Design and Innovation or CDE2310 Fundamentals of Systems Design as Elective 1 for the Minor (which can be double-counted as Cross-disciplinary Course).

^ Students with GPA of 4.00 or higher after may opt to replace IS4010/CP3880 with CP4101 in their final year.

Sample study plan

(for students who are not planning to upgrade to a Second Major)

Semester 1	Units	Semester 2	Units
CS1010A Programming Methodology	4	BT1101 Introduction to Business Analytics	4
IS1108 Digital and AI Ethics	4	CS2030 Programming Methodology II	4
MA1521 Calculus for Computing	4	IS2101 Business and Technical Communication	4
GE	4	MA1522 Linear Algebra for Computing	4
GE	4	GE	4
Sub-total	20	Sub-total	20

Semester 3	Units	Semester 4	Units
BT2102 Database Management and Visualisation	4	IS3103 Information Systems Leadership and Communication	4
CS2040 Data Structures and Algorithms	4	IS2109 AI and Machine Learning Techniques I	4
IS2108 Full-stack Software Engineering for AI Solutions I	4	GE	4
ST2334 Probability and Statistics	4	UE	4
Interdisciplinary Course 1 *	4	Elective 1 for Minor *	4
		Elective 2 for Minor	4
Sub-total	20	Sub-total	24

Semester 5	Units	Semester 6	Units
IS4010 Industry Internship Programme or CP3880 Advanced Technology Attachment Programme ^	12	CDE3301 Ideas to Proof-of-Concept	6
		Interdisciplinary Course 2	4
		Programme Elective 1	4
		Programme Elective 2	4
		UE	4
Sub-total	22	Sub-total	22

Semester 7	Units	Semester 8	Units
CDE3301 Ideas to Proof-of-Concept	6	Programme Elective 4	4
IS4108 AI Solutioning Capstone Project	8	Programme Elective 5	4
Programme Elective 3	4	UE	4
UE	4	UE	4
		UE	4
Sub-total	22	Sub-total	20

* Students are highly recommended to read DTK1234 Design Thinking or EG1311 Design and Make as an Interdisciplinary Course if they are planning to read CDE2300 Product Design and Innovation or CDE2310 Fundamentals of Systems Design as Elective 1 for the Minor (which can be double-counted as Cross-disciplinary Course).

^ Students with GPA of 4.00 or higher after may opt to replace IS4010/CP3880 with CP4101 in their final year.